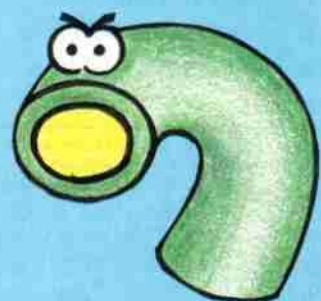
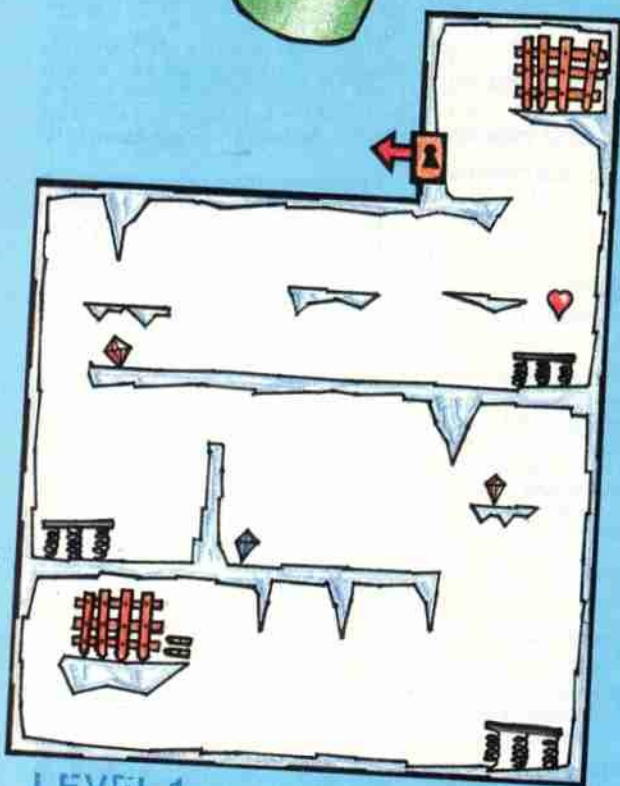


# FROST BYTE

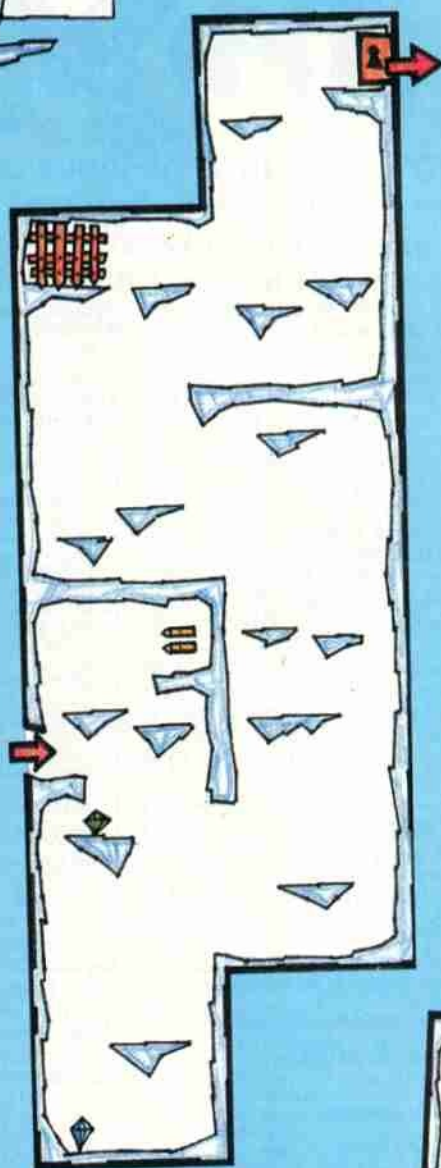
THE MAP



MAPPED BY  
IAN BOFFIN/  
JUSTIN GARVANOVIC  
ILLUSTRATED BY  
JOHN ALEXANDER



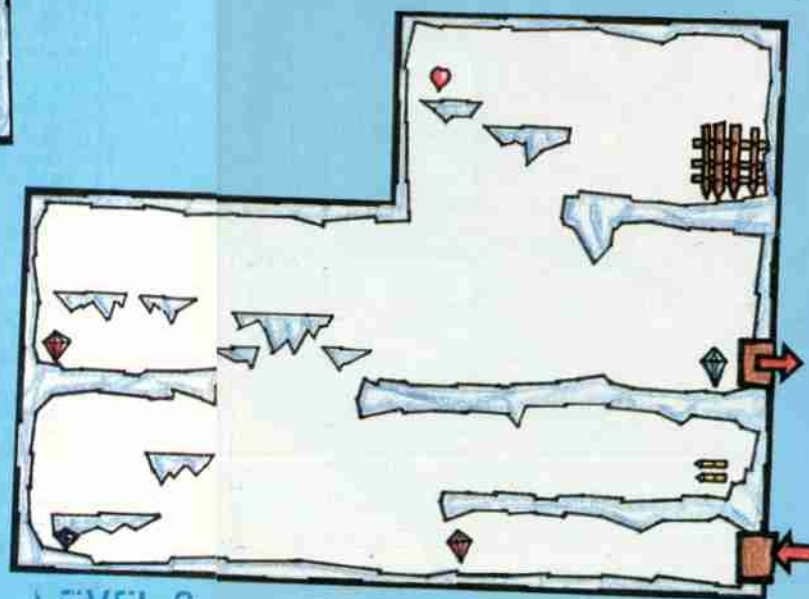
LEVEL 1



LEVEL 2



LEVEL 5



LEVEL 3



LEVEL 4

Hooray, you've broken free of the cage, now to rescue your frozen friends. This map will make life easier. Look before you lunge by cribbing the catacombe cartography.

